



DR. MUNRO'S SECRET LABORATORY PT. 2

A PULP ALLEY SCENARIO

WINTERCON 2016, OAKLAND UNIVERSITY, ROCHESTER, MICHIGAN. JANUARY 23, 2016

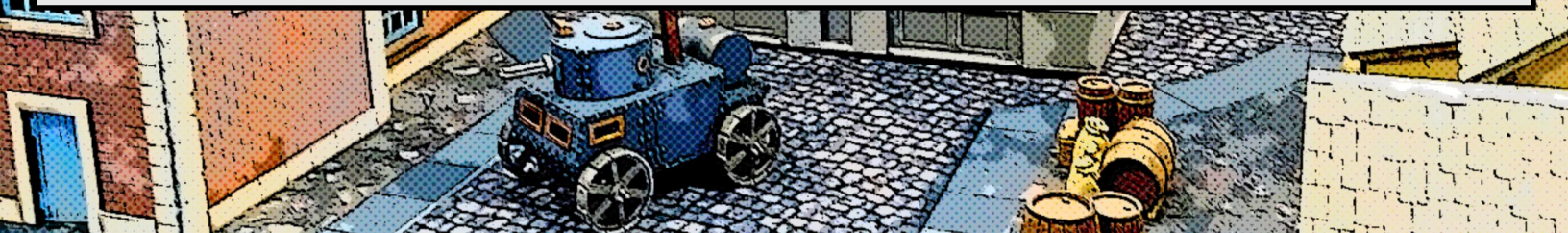
THE SETTING: IT IS 1895 IN A VICTORIAN SCIENCE FICTION, STEAM-POWERED VERSION OF OUR WORLD.

THE STORY: THE NOTORIOUSLY EVIL SCIENTIST DR. ALISTAIR MUNRO HAS ESTABLISHED A LABORATORY HIDDEN IN THE FRENCH COUNTRYSIDE WHERE HE CONDUCTS THE UNSPEAKABLE ABOMINATIONS THAT HE CALLS "RESEARCH." HE HAS FOUND A WAY TO REANIMATE THE DEAD AND FIT THEM WITH STEAM-POWERED FISTS. HIS PURPOSES ARE UNKNOWN, BUT CAN'T BE GOOD... SIX ORGANIZATIONS HAVE SENT ELITE COMPANIES TO PUT AN END TO HIS DESIGNS....

THE LEAGUES:

1. **BLACK WIDOW'S THUGGIES** THIS BAND OF ASSASSINS FROM THE EAST SEEK TO STEAL MUNRO'S SECRETS FOR THEIR OWN ENDS, BUT IF AN OPPORTUNITY TO KILL WESTERNERS PRESENTS ITSELF, THAT MAY BE TOO JUICY TO PASS UP....
2. **LÁMH DUBH** A GROUP OF ANTI-BRITISH TERRORISTS STEEPED IN THE CELTIC MYTHOS. THEY ALSO DESIRE MUNRO'S SECRETS TO USE AGAINST THE HATED BRITISH EMPIRE.
3. **CAPT. WOLF'S SKY PIRATES** CAPT. WOLF HAS GATHERED A COMPANY OF UNIQUELY SKILLED COLLEAGUES AND SELLS HIS SERVICES TO THE HIGHEST BIDDER. HIS INTEREST IN MUNRO IS KNOWN ONLY TO HIMSELF, BUT CHANCES ARE GOOD THAT MONEY IS INVOLVED....
4. **THE BROTHERHOOD** AN ORGANIZATION OF MAD--LITERALLY!--MONKS. THEY BELIEVE THEY ARE ON A MISSION FROM GOD, AND WILL USE ANY MEANS POSSIBLE TO ACHIEVE THEIR HOLY ENDS....AND WOE TO ANYONE WHO GETS IN THEIR WAY!
5. **INTERNATIONAL RESEARCH AND EXPLORATION SOCIETY** THEIR TITLE DESCRIBES THEIR PURPOSE. MEMBERS MAINTAIN A CODE OF HONOR THAT TRANSCENDS ALL ETHNICITIES AND NATIONS. CALL THEM THE "GOOD GUYS."
6. **THE CULT OF MITHRAS** THIS ROBED AND HOODED COMPANY OF FANATICS ARE THE LATEST ADHERENTS OF THIS 2000-YEAR-OLD CULT THAT WORSHIPS THE ROMAN GOD. THEIR PURPOSE IS HIDDEN IN SHADOW, BUT THEIR MURDEROUS RUTHLESSNESS IS ALL TOO WELL KNOWN.

THE SCENARIO: HIDALGO FIRE. MAJOR PLOT POINT (MUNRO) IN THE LABORATORY BUILDING IN THE MIDDLE OF THE BOARD (4'X4' SINCE WE HAVE 6 PLAYERS), OTHER 4 PLOT POINTS WERE SPACED EVENLY AROUND THE LABORATORY. THREE WERE PLACED INSIDE BUILDINGS. PLAYERS DEPLOY ONE CHARACTER AT A TIME WITH THE PLAYER WITH INITIATIVE PLACING FIRST.



**DR. MUNRO AND HIS
MINIONS....**



DR. ALISTAIR MUNRO (SECOND FROM LEFT), THE EVIL DEMENTED GENIUS. ON HIS LEFT IS THE RED GYPSY, HIS BEAUTIFUL --AND DEADLY--SECRETARY. HIS UNDEAD CREATIONS STAND WATCH ON THE FLANKS.

THE LEAGUES....



BLACK WIDOW'S THUGS: (L TO R) BLACK WIDOW (LEADER), BLACK SHADOW (SIDEKICK), ALI THE BOLD AND ASAD THE DESTROYER (ALLIES)



I.R.E.S.: (L TO R) DOC FLYNN (LEADER), TOBIAS TURNBULL (SIDEKICK) PROFESSOR EVA AND RAMJEET SINGH (ALLIES)



THE BROTHERHOOD: (L TO R) BROTHER ABRAHAM (LEADER), BROTHER ELIJAH (SIDEKICK), BROTHER MALACHI AND BROTHER ENOCH (ALLIES)



LÁMH DUBH: (L TO R) LIGHTNING JACK (LEADER), DICKIE BURKE (SIDEKICK), MAGGIE HARE AND RICKIE HARE (ALLIES)



CULT OF MITHRAS: (L TO R) CATO (LEADER), CASSIUS (SIDEKICK), CLAUDIUS AND CORNELIUS (ALLIES).



CAPT. WOLF'S SKY PIRATES: (L TO R) CAPT. WOLF (LEADER), PULP GIRL (SIDEKICK), PHANTOM ACE AND MAK O'REILLY (ALLIES).

PULP GIRL, PHANTOM ACE, MAK O'REILLY, AND RAMJEET SINGH WERE PAINTED BY MILA!

THE DEPLOYMENT

PLOT POINT IN BRICK BUILDING

UNDEAD CREATURE BETWEEN THE BUILDINGS IS A PLOT POINT



THE BROTHERHOOD AND THE CULT OF MITHRAS (IN POINTY HOODS BEHIND SHEDS) START IN THE SOUTHWEST CORNER OF THE COMPLEX.



LÁMH DUBH STARTS IN THE NORTH WEST CORNER ALONG THE WEST EDGE DIRECTLY DOWN THE STREET FROM THE CULTISTS!



THE SKY PIRATES CLUSTER ON THE NORTH EDGE JUST WEST--AND AROUND THE CORNER--FROM LÁMH DUBH!



MAJOR PLOT POINT IN HERE

THE BLACK WIDOW SETS HER THUGGIES JUST NORTH OF THE LABORATORY. THE PIRATES ARE BEHIND THEM TO THE RIGHT!



MAJOR PLOT POINT IN HERE

PLOT POINT IN BRICK BUILDING

PLOT POINT IN BRICK BUILDING

THE I.R.E.S. STARTS IN THE NORTHEAST CORNER. THE SKY PIRATES ARE AROUND THE BUILDINGS TO THE RIGHT!

THE PLAYERS

THE BALLOONS INDICATE THE LEAGUES' OWNERS AND THEIR APPROXIMATE STARTING POSITION...

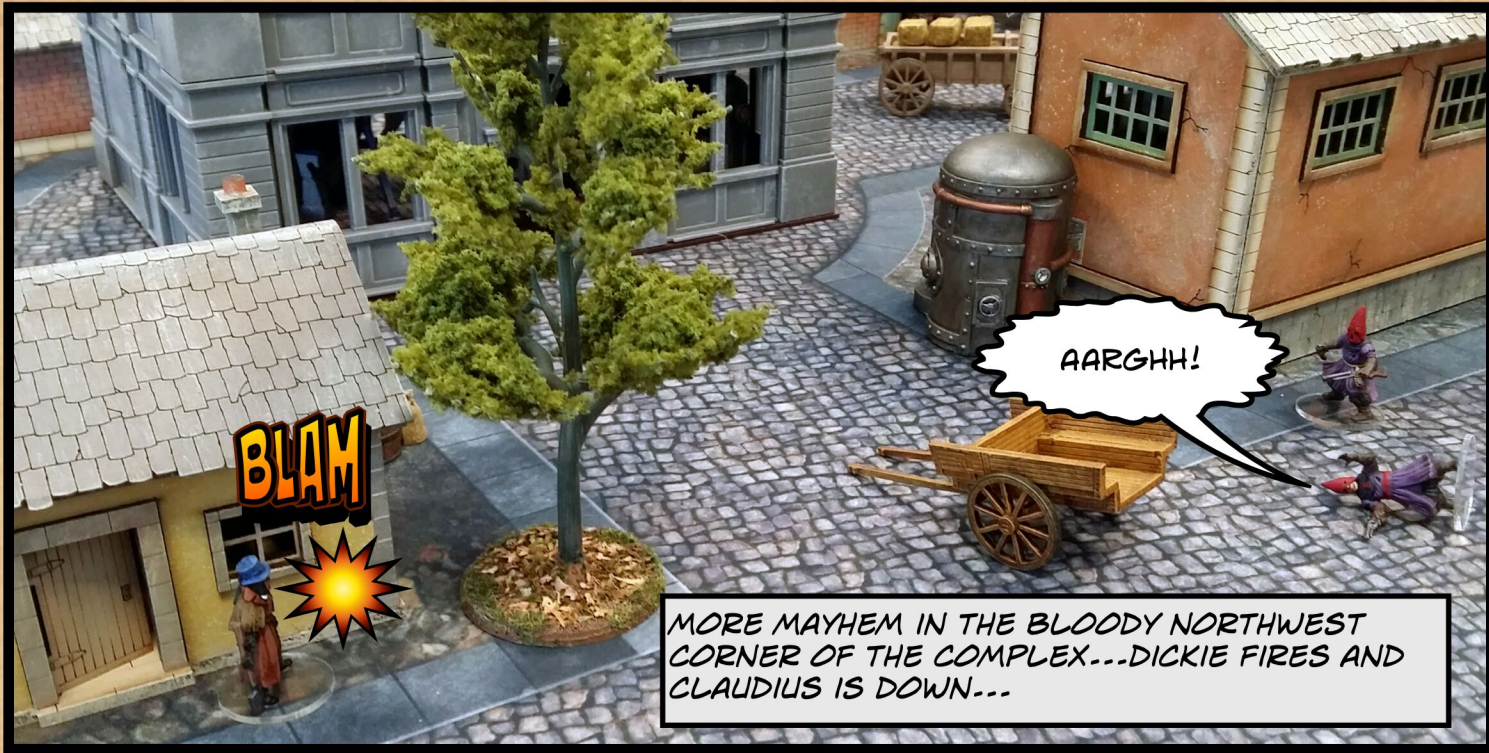


THE LIGHT-GREEN CAST-IRON BELL IN FRONT OF THE BROTHERHOOD PLAYER DENOTES THAT HE HAS THE INITIATIVE...THE BRICK BUILDINGS ALL CONTAIN PLOT POINTS (THE FOURTH PLOT POINT IS BEHIND THE GRAY BUILDING) AND THE MAJOR PLOT POINT--DR. MUNRO--IS IN THE GRAY BUILDING IN THE CENTER.

THE GAME



THE AREA AROUND THE YELLOW BUILDINGS IS DESTINED TO SEE FURIOUS FIGHTING. RICKIE AND LIGHTNING JACK IMMEDIATELY HEAD FOR THE PLOT POINT, BUT PHANTOM ACE POPS AROUND THE CORNER AND LETS LOOSE A BURST FROM HIS TWIN PISTOLS! MAGGIE IS DOWN! THE THUGGIES IGNORE THE I.R.E.S. DOWN THE STREET AND HEAD FOR THE MAIN PLOT POINT IN THE GRAY BUILDING!



ASAD ATTEMPTS TO CONFRONT DR.MUNRO, THE MAIN PLOT POINT, BUT THIS IS AN EXTREMELY PERILOUS AREA, MORE THAN A MERE ALLY CAN HANDLE....ASAD IS DOWN, THEN OUT...

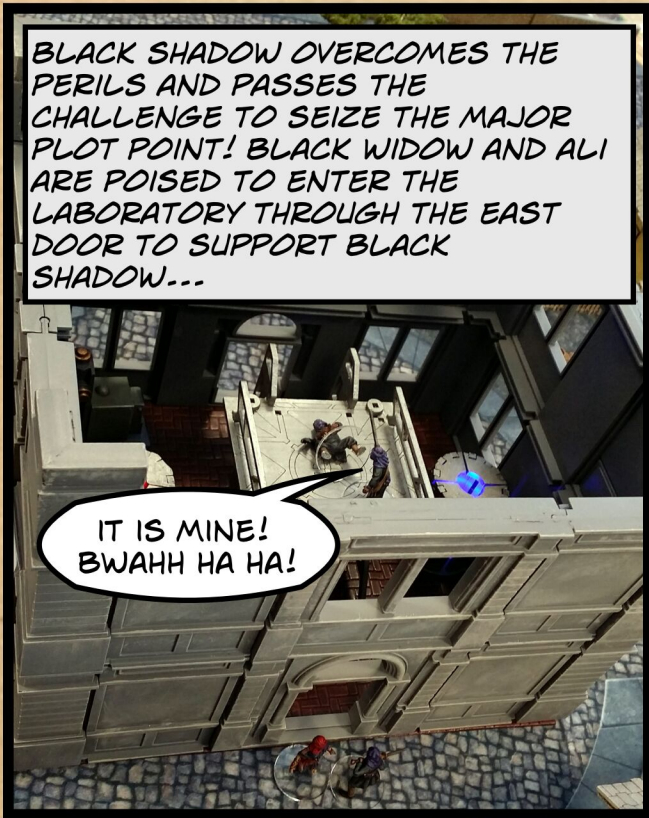


CATO (L) AND BROTHER ABRAHAM (R) SUCCESSFULLY COMPLETE PLOT POINTS...



THE WAY IS CLEAR, BROTHER. MAKE HASTE!

BROTHER ABRAHAM AND BROTHER ELIJAH ADVANCE TOWARDS THE MAIN PLOT POINT...



BLACK SHADOW OVERCOMES THE PERILS AND PASSES THE CHALLENGE TO SEIZE THE MAJOR PLOT POINT! BLACK WIDOW AND ALI ARE POISED TO ENTER THE LABORATORY THROUGH THE EAST DOOR TO SUPPORT BLACK SHADOW...

IT IS MINE! BWAHH HA HA!



LOOK OUT!

CRACK-BLAM

BUT BROTHER ELIJAH BURSTS AROUND THE CORNER AND UNLEASHES BOTH BARRELS OF HIS SHOTGUN AT THE THUGGES...



KAROW POW POW

EAT HOT LEAD, SCUM!

GURRRGLE

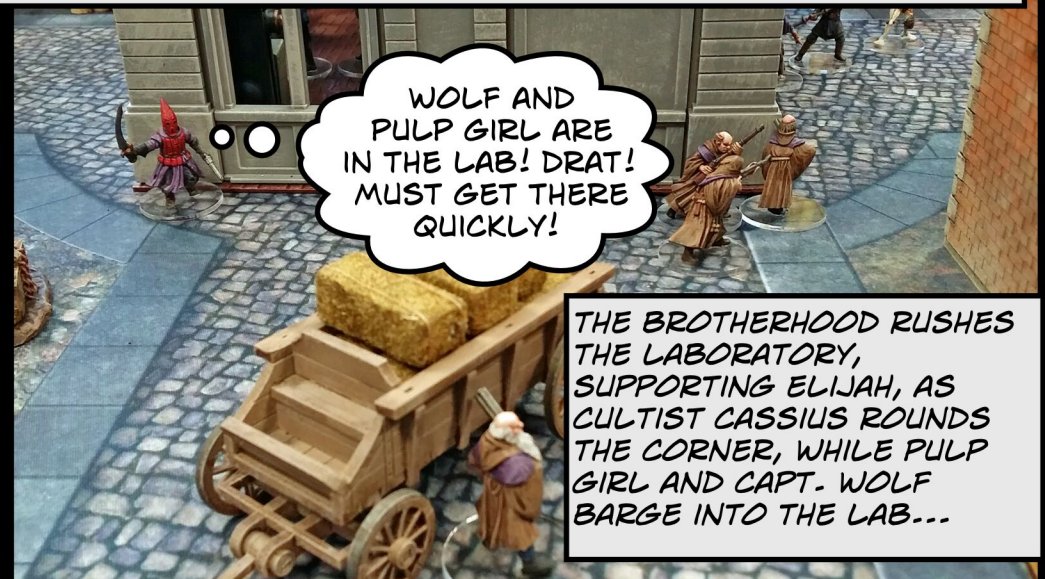
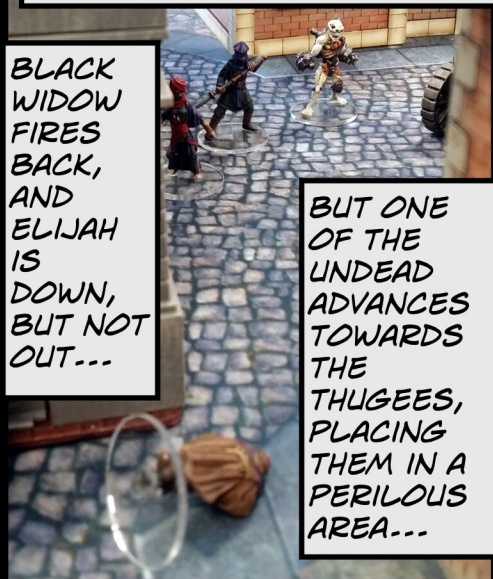
MEANWHILE, CAPT. WOLF APPROACHES THE WEST DOOR TO THE LABORATORY, EASILY DISPATCHING CORNELIUS, WHO IS DOWN...THEN OUT!



RAMJEET SINGH OF THE I.R.E.S. ATTEMPTED THE RED GYPSY PLOT POINT, BUT THE GYPSY WAS INDEED TOO PERILOUS...RAMJEET WAS DOWN, THEN OUT! DOC FLYNN ARRIVES ON THE SCENE TOO LATE TO SAVE RAMJEET, BUT EASILY TAKES CONTROL OF THE PLOT POINT...



MAGGIE (L) UNLEASHES HER PSYCHO-ELECTRIC BLAST ON PHANTOM ACE. THE REST OF HER LEAGUE HAS HAD A DEVIL OF A TIME SEIZING THE BLASTED PLOT POINT, MAKING TRULY ABYSMAL DICE ROLLS! BUT THREE TERRORISTS CLUSTERED TOGETHER IS TOO MUCH OF A TARGET FOR TOBIAS TURNBULL TO PASS UP...HE UNLOADS HIS GATLING RIFLE (R) INTO THE HUDDLED MASSES...DESPITE SOME LOSSES, LÁMH DUBH EVENTUALLY CONTROLS THE PLOT POINT...AND DISPATCHES TURNBULL...BUT IT'S FAR TOO LATE TO MAKE IT TO MUNRO'S LABORATORY...





NOW IT'S YOUR TURN, MUNRO...

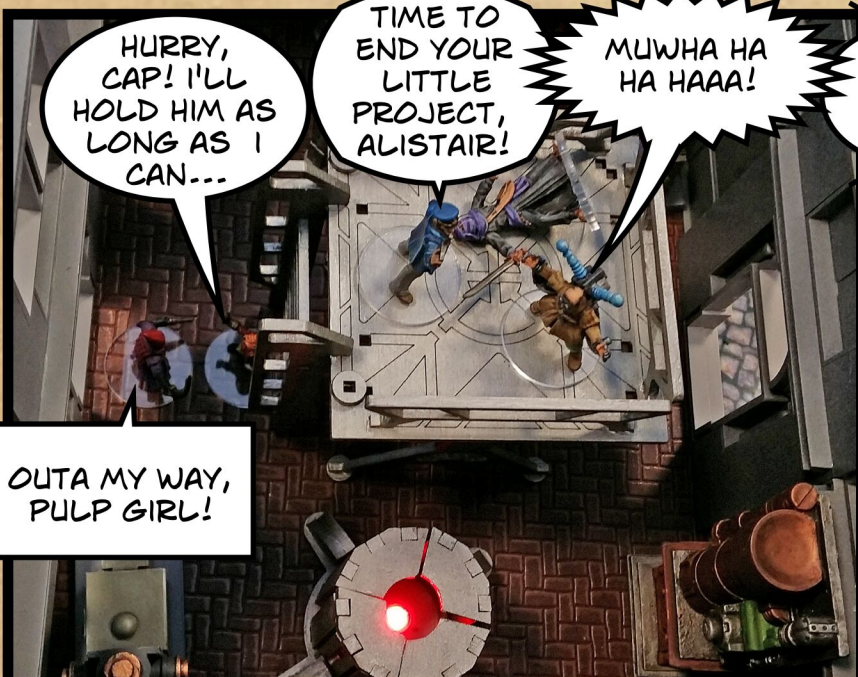
CURSES!

AAUUGGHH...

BOSS, CASSIUS IS COMIN'!

YOU'LL NEVER TAKE ME, WOLF!

AS PULP GIRL GUARDS THE LADDER TO THE TOP OF MUNRO'S PLATFORM, CAPT. WOLF TAKES OUT A WEAKENED BLACK SHADOW IN A BLOODY BRAWL...THE MAJOR PLOT POINT IS BACK IN PLAY! BLACK WIDOW, IN THE CORNER, HESITATES...BLOODIED BY ELIJAH'S SHOTGUN BLAST, AND ALREADY IN AN EXTREMELY PERILOUS AREA, SHE CAN'T DECIDE WHETHER TO TAKE ON PULP GIRL OR CLIMB TO THE TOP OF THE PLATFORM, RISKING STILL ANOTHER PERIL!



HURRY, CAP! I'LL HOLD HIM AS LONG AS I CAN...

TIME TO END YOUR LITTLE PROJECT, ALISTAIR!

MUWHA HA HA HAAA!

FEEL MY STEEL, INFIDELS!

OUTA MY WAY, PULP GIRL!



CASSIUS, FINALLY REALIZING CAPT. WOLF'S THREATENING TO TAKE THE MAJOR PLOT POINT, BRAVES THE PERILS AND RUSHES INTO THE LABORATORY...PULP GIRL BLOCKS HIS WAY, SO AN EPIC BRAWL WILL ENSUE WHICH THE CULTIST WILL ULTIMATELY WIN...BUT PULP GIRL HAS BOUGHT HER COLLEAGUE PRECIOUS TIME!

MEANWHILE, ASAD RUSHES BROTHER ENOCH, AND BROTHER MALACHI RUSHES INTO THE FRANTIC BRAWL...WHILE INSIDE THE LABORATORY EVENTS ARE REACHING A CLIMAX....CAN WOLF SEIZE THE MAJOR PLOT POINT? CAN ANYONE STOP HIM???

THE FINALE



OOFFF!
NOT TO
WORRY...JUST A
FLESH WOUND...

CURSES!

DRAT...TOO
LATE!

KABLAN KABLAN

BY THE END OF TURN FIVE CAPT. WOLF HAS PASSED THE CHALLENGE AND SEIZED THE MAJOR PLOT POINT! NOW AT THE START OF TURN SIX HE'S TAKING FIRE! BROTHER ABRAHAM FIRES HIS VOLLEY GUN (THREE INCH BURST) AND HERE BROTHER ELIJAH OPENS UP WITH BOTH BARRELS OF HIS SHOTGUN! WOLF TAKES A HIT, BUT HE'S STILL UP! CASSIUS, LOCKED IN COMBAT WITH PULP GIRL, CAN'T GET TO CAPT. WOLF...HE HITS AND SHE'S DOWN, BUT HE CAN ONLY LOOK UP AND SHAKE HIS BLOODY SWORD IN FRUSTRATION! WOLF TAKES A CHANCE AND, WITH CASSIUS STILL BLOCKING THE LADDER, LEAPS OFF THE PLATFORM AND PASSES THE INEVITABLE PERIL! BLACK WIDOW READIES HERSELF TO RUSH WOLF, BUT AS SHE ACTIVATES SHE FAILS THE EXTREME PERIL...WHAT RETCHED DICE ROLLING! DOC FLYNN ARRIVES TOO LATE...NO ONE CAN STOP CAPT. WOLF NOW! THE GAMEMASTER SUGGESTS TO THE PLAYERS THAT THERE IS NO POINT IN CONTINUING THE GAME, AS THE SKY PIRATES HAVE CLEARLY WON....



Damnii
air!

UNNGGHH...

KAPOW KAPOW KAPOW KAPOW

BUT THE PLAYERS CRY OUT AS ONE, "NO, WE MUST CONTINUE TO THE END! WE HAVE GRUDGES TO SETTLE!" CERTAINLY THERE IS MUCH BAD BLOOD HERE, SO THE GAMEMASTER CHEERFULLY ALLOWS THEM TO CONTINUE TO BASH AT THEIR OPPONENTS 'TIL THE BITTER END, EACH CHARACTER HAVING HIS/HER TURN...MORE BLOOD IS SHED, AND A GREAT TIME IS HAD BY ALL!

(LEFT) CATO BRINGS DOWN THE HARES WITH A BURST FROM HIS VOLLEY PISTOL...

AND THE WINNER IS...



EVERYONE WAS TRULY A WINNER, BUT IN TERMS OF VICTORY POINTS, KAT'S SKY PIRATES WON THE DAY BY TAKING THE MAJOR PLOT POINT. SENDING HER TWO STRONGEST CHARACTERS, LEADER CAPT. WOLF WITH SIDEKICK PULP GIRL, AFTER THE MAJOR PLOT POINT WAS A SHREWD MOVE, AS PULP GIRL'S HEROIC STAND AGAINST CASSIUS GAVE CAPT. WOLF TIME TO EASILY DISPATCH A WEAKENED BLACK SHADOW AND GRAB THE PLOT POINT. MEANWHILE, PHANTOM ACE AND MAK O'REILLY HELPED TIE DOWN LÁMH DUBH AND EFFECTIVELY TOOK THEM OUT OF THE GAME!

THE PRIZE FOR THE WINNER WAS THE INITIATIVE BELL, PICKED UP AT A CRAFT STORE (HOBBY LOBBY HERE IN THE STATES) FOR UNDER \$10. EACH PLAYER ALSO RECEIVED A FIGHTIN' DIRTY FORTUNE CARD COURTESY OF MR. PHIPPS!

